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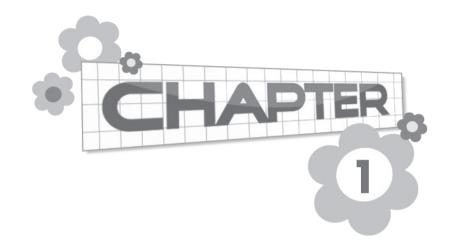
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PYSCHOOL by Susannah McFarlane Illustrated by Dyani Staga



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Emma Jacks, schoolgirl, was also **SHINE** Agent EJ10. She loved going to Spy School and learning to be a spy.

EJ had been called to **SHINE HQ** for her next spy class. She was waiting outside a door with a sign that said Code Room.

EJ had been chosen to train as a code-cracking agent. Codes were a bit like maths and EJ loved maths.



EJ heard a voice say:

'Please wait for Agent

Check.'

A small screen came out from the wall.

'Please put eyes close to screen,' said the voice.

EJ thought that was a bit odd, but she did it anyway.

There was a flash.
'Agent eye check okay,'
said the voice. 'Enter
Agent EJ10.'

The door opened.

EJ walked in. Inside, there was a table and a chair.
A clear plastic pipe came from the ceiling and hung over the table.

EJ sat down at the table. Then, a small tube whizzed out from the pipe. It landed on the table.

EJ picked up the tube.

She looked inside it. There was a roll of paper in there.

EJ took it out and read it.



What do these letters mean? she wondered.

They are all mixed up!

EJ looked again. Then she had an idea.





'I need to un-mix the letters!' she said.

EJ looked closely at the letters again.

EJ now wrote out
the letters in a different
order. She did it again
and again. At last, she
cracked the code. She
smiled to herself. Now she

could read the words.

MANILA EUCSER OG OT SOMSINI UTEB

ANMIAL CUSERE GO TO-MINOSSI BETU

ANIMAL CUERSE GO TO-MISSONI EBUT

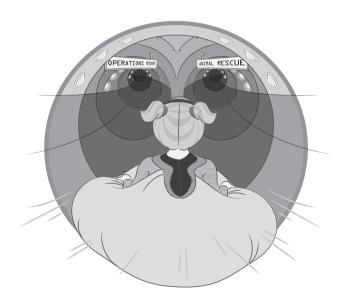
ANIMAL RESCUE GO TO-NISSIOM TUBE

ANIMAL RESCUE GO TO MISSION TUBE

EJ left the room and went to the Mission Tube.

She sat on the beanbag. Then she pushed a button on her spy watch.

## whoooosh!





EJ10 was riding down a tunnel in the Mission Tube.
As the beanbag slowed down, EJ heard barking and meowing.



